

Emerging Trends Affecting Cyber Security

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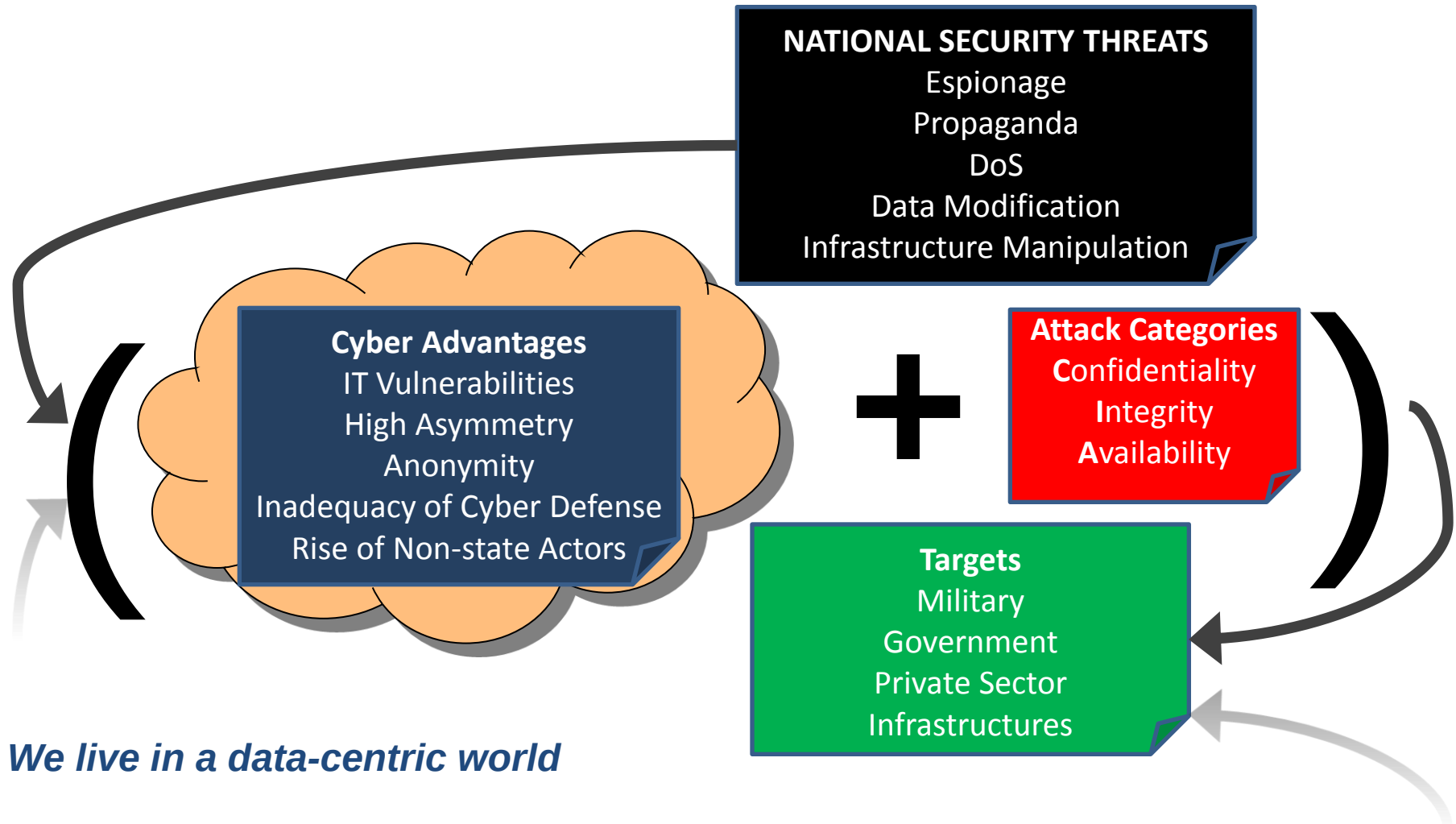
16 May, 2012

2012 Tech Trends

- BYOD...media tablets
- Social networking for business
- Biometric authentication
- Cloud going mainstream
- Virtualized enterprise
- Electronic wallets
- Geo-locations
- Gamification
- Apps available in App Stores
- Big data

Cyber Defense Arena

*Successful attacking is about
information gathering and
reconnaissance*



Greatest Concerns in 2012

- Remote employees
- BYOD
- Cloud computing...major provider suffers significant breach
- Removable media
- 3rd party apps...proliferation of new apps
- Data categorization challenges...data loss prevention (DLP)
- Risks coming from anywhere
- Identity theft
- New cyber legislation, security, and compliance
- DR/BCP planning
- Consumerization of IT
- Mobile Device Management (MDM)
- Gen Y

Security Trends

- **Attack Source - 2/3 from malnets**
 - Preventing attacks by isolating the source rather than defending perimeters
- **Using social media to deliver payloads**
 - Users more trusting of content
 - Increased number of social networks
- **High-profile attacks on mobile computing devices rising**
 - Apple iPhone and iPad (closed) tends to be more secure than networks accessed by Google Android (open) devices
 - Increasing number of devices
 - A new opportunity for hackers

Security Trends

- **Top economic crimes**
 - corporate fraud
 - distributing viruses
 - illegally accessing data
 - stealing personal corporate fraud
- **Cybercriminal activity**
- **Attacks on emerging technologies**

State of Cyber Defense

- **Less than half of U.S. organizations have adequate technology to secure their cloud computing infrastructures.**
- **Executives, IT security, and compliance disagree on:**
 - Cloud is as secure as on-premise data centers
 - Who is responsible for cloud data security
 - What security measures to use
- **Ownership of cloud security is dispersed**
- **Executives review cyber-risks**
 - 36% at least once a year
 - 15% never do.

Threats on the Rise

- **Scareware**
 - LizaMoon SQL Injection (buy AV)
- **iFrame injections**
 - Advertising/redirection to malicious websites
- **JavaScript malware**
 - Bypass security measures to run embedded code
- **Blackhole exploit kit**
 - Uses unpatched exploits to hack computers
- **WordPress injection attacks**
 - malicious code at start/end of blog that blocks access

Cybercriminals

- **Many actors...Motivation varies**
 - Shift to organized groups attacking for profit or retaliation
 - Motivation drives the technique used
 - Types of actors: Hactivist, cyber crime, nation states, terrorism
- **Organized criminals use advanced malware for attacks**
- **Advanced Persistent Threats (APTs) affecting SMBs and consumers**
- **Recent Attacks**
 - RSA's SecureID incident – Employee opens attached Excel doc in email
 - Stuxnet's successor - Duqu discovery
 - Stuxnet infected SCADA equipment changing results
 - Hacktivists/Script-kiddies target machines
 - Anonymous, LulzSe

Cybercriminals

- **Create and disseminate malware**
 - Underground “pay-per-install” industry
 - Hackers charge to access malware
 - More than 50 “families” of malware
 - Data-stealing Trojan horses
 - Spam bots
 - DoS bots
 - Fake AV
 - Malware “repacked” every 11 days, on average, to avoid AV detection
 - Freeware, toolkit, hackers available underground

Attacks by the Numbers

- **Malicious Attacks Blocked by one vendor**
 - 2011: 5.5 billion
 - 2010: 3 billion (HP, 2012)
- **Vulnerabilities Identified Decline**
 - 21% decline between 2010 and 2011
- **Targeted Attacks Aim at Business**
 - 50% -- Enterprises (2,500+ employees)
 - 32% -- Midmarket companies (250 to 2,500 employees)
 - 18% -- Small Businesses (under 250 employees)
 - Don't think they're a target
 - Not taking action to protect themselves.

Vulnerable Users

- **Vulnerable Users are Beachhead for Server Attack**
 - **Attacks shifting to Users**
 - Servers behind firewalls -- direct server attacks are rare
 - Compromised users are beachheads to attack servers
 - Example user-based attacks -- Spear-phishing
 - ...RSA breach compromised its SecureID system
 - **Why current technologies fail**
 - Attacks are sophisticated and targeted
 - Botnets, malicious active content, XSS, Anonymizers, etc.
 - Desktop/gateway AV – signature technology for the known
 - Employee awareness

New Vulnerabilities

- **New Vulnerabilities**

- Exploits have gone elsewhere
 - Custom-built Web apps
- New techniques allow attackers to exploit old vulnerabilities to launch new attacks
 - Blackhole exploit injected into USPS website
- Vulnerability severity is increasing (17% in 5 years)
 - High security vulnerabilities causing remote code execution
- Browser/browser plug-ins with highest number of vulnerabilities disclosed
 - Leaders: ShockWave and Java
- Software may be more secure, the apps running on top of them are introducing vulnerabilities

Browser

- **Browser market share**

- IE remains the most popular enterprise browser -->50% overall traffic
 - 4% - IE 9 (latest stable release)
 - 30% - IE 8 (most dominate browser)
 - 18% - IE 7
 - 3% - IE 6 (over a decade old – support ends 2014).

- **Browser plugins**

- Outdated browser plugins - a significant threat
 - Adobe Reader, Adobe Shockwave, MS Outlook, Java, Adobe Flash, MS Silverlight, QuickTime, Windows Media Player, and RealPlayer
 - MS updates at the OS level; Adobe does not
- Browser exploit kits tend to target Java, Adobe Reader and Adobe Flash

Web Apps

- **Web Attacks Increasing**
 - 2009: 250,000 attacks
 - 2010: 480,000 attacks
 - 2011: 500,000 attacks(HP, 2012)
- **Commercial Web Apps...the new frontier**
 - 24% - attacks had a high severity rating
 - 36% - of all vulnerabilities came thru these apps
 - 4 of the 6 most popular Open Source Vulnerability Database (OSVDB) vulnerabilities are exploitable via the web
 - Vulnerabilities increase with customization and add-ons
- **HTML5 trends**
 - Fuels growth of next gen web app attacks
 - Developers not using secure coding practices

Web Apps

Coding mistakes in web apps leading to vulnerabilities

- Can be difficult to detect
- Can result in loss of compliance, data sharing, or fuel other attacks
- 93% Apps vulnerable to information leakage and improper error handling
- 86% contained injections flaws letting hackers take control over internal databases on a Web site.
- SQL injection vulnerabilities attacked 3x over other XSS
- 54% contained XSS flaws - Cross-Site Scripting Attacks
 - 2011: 10 million attacks
 - 2010: 25 million attacks
- 50%+ of web sites expose server type/software version from the header information

Advanced Persistent Threats (APTs)

- Adversaries take advantage of IT complexity
- **Defenses:**
 - Layering
 - Defense-in-depth
 - Use IDS, IPS, Monitoring, Assessments
 - Change control
 - Communicate

Spread of 3rd Party Apps

- **Proliferation of vulnerable 3rd-party apps**
- **Patch management using Windows Server Update Services (WSUS) is useless...**
 - 95% of organizations have installed social media apps
 - 78% of Web 2.0 app support file transfer
 - 66% apps have known vulnerabilities
 - 28% propagate malware
- **Proliferate mobile malware**
 - Google Marketplace/Apple's App Store more vulnerable than Blackberry
 - Mobile malware largely targets Android OS
 - *Trending:* Mobile devices getting anti-theft protection

Search Engines

- **Search engines becoming a leading attack vector**
 - Malware distributors inject code in legitimate and fake websites to lure people to download malware.
- **Black path search engine optimization**
 - Poison search results
 - Points to one malicious page forcing it to surge towards the top in the search engine results
 - Looks at the user agent to determine if you fall within desired target area
 - Browser version

Botnets

- **Botnets - a universal threat**
 - Spread attacks
 - Collect hosts to be sold
 - Active families: Zeus, Asprox, Spyeye, Gumbler, Powerbot
 - Increased presence and growing
 - 75% of all new malware strains were Trojan apps
 - Silently infects PCs so that act like botnets then phoning home to attackers with stolen information
- **Botnet-related ecosystems**
 - Offer “malware infection as a service”
 - Leased hourly or daily for attacks/scams.

Mobile

- **Mobile browsers traffic**
 - 50%+ Apple iOS (growing)
 - 35-40% Android (declining)
 - 13-15% Blackberry (declining)
 - Lost devices - major security challenge
- **Mobile employees, smart devices and removable media**
 - Access networks
 - Transmit/store data
- **42%**
 - Employees use their personal mobile devices at work
 - Enterprises unable to secure these devices.

Mobile

- **Mobile Risk**
 - 95% have company's data on mobile devices
 - 40% of organizations with mobile devices containing corporate data have no plans to address this vulnerability.
- **IT landscapes becoming more dispersed**
- **Mobile app security still in its infancy**
- **Mobile app are different yet the same**
- **Number of attack types conducted against mobile apps are increasing**
- **No platform is safe**
- **Webkits opens the doors for hackers**

Spyware

- **Geo-location – a potential privacy violation**
 - Knows where you live, where you are
 - Tracks personal habits
 - Employer use increasing
 - Malware leveraged to customize attacks
 - Money making potential

Sports & Gambling

- **Sports & Gambling**
 - Sporting events (i.e., March Madness, Super Bowl, NBA selection process, NFL division championships)
 - Sports and gambling parallel in peaks and valleys
 - Significant bandwidth consumed as employees monitored events
 - Gambling goes hand-in-hand with major sporting events
 - Increasing number of employees gambling during normal work hours on company computing systems
 - Employee compromise possible

Social Media

- 96% Gen Y on it
- 93% of online users use it
- 20% of 2011 marriages started online
- **Facebook**
 - 2nd only to email
 - 3rd largest, if a country
 - (China, India, **Facebook**, US, Indonesia, **Twitter**)
- **Twitter**
 - 6th largest, if a country
 - 3 Yrs. = 1 billion tweets
- **Hitting social networks by fooling users**
 - **Cybercriminals:** Send email redirecting to fake website
 - **Motivators:** financial, proprietary data, competitive advantage, revenge

Social Networking

- **Social Networking**
 - **5% - Web app traffic** - total traffic w/in an organization
 - Facebook, Gmail, YouTube, Twitter, MSN Messenger, Hotmail, Yahoo mail
 - **Facebook** enterprise traffic is declining
 - Policy blocks
 - Facebook implement new security measures
 - WebSense for URL scanning
 - **Twitter** transactions increasing slightly
 - Quick check and leave
 - Valued as a business tool

Policies/Blocks Increasing

- **Blocks**

- Total social networking blocks
- Post/write to social networking sites
- Time of date, you can read but not write, rate limiting, etc.
- Streaming media
- Instant messaging (IM)
- Webmail
- Quota
- Botnet
- Proxy/Anonymizers

- **Policies**

- IM
- Malware
- Webmail
- Streaming media
- File type
- Risk score setting
- XSS/cookie theft
- Spyware/Adware
- Protocols

BYOD

- Gen Y likes
- BYOD and IT self-service - increased data loss
- **Shifting device ownership to employees risks:**
 - Security breaches
 - Theft, negligence, device sharing, BYO-virus
 - Clean your own infections
 - Launch own network services (consumerization of IT)
 - Lost productivity due to device failures
 - Corporate network congestion

BYOD...Coping Strategies

- **Requires a formal BYOD plan**
 - Only a few have or have started a plan
- **Segregated networks are highly recommend**
 - Production, Guest, BYOD
 - A secure wireless network with coverage and capacity
 - Network must handle the load
- **Device aware infrastructure**
 - The ability to detect what devices are on/attempting to get on the network
- **Access controls**
 - Deny and why
- **Ability to disassociate devices from the network when required**
- **Self service portal**
 - Password resets, app provisioning, FAQs

Disaster Recovery

- **Organizations DR Plans**
 - 95% have a Plan
 - 44% have a remote, cloud-based Plan
- **DR Planning is important but doesn't get the attention it deserves**
 - When your systems are in DR they are in risk
 - Old DR paradigm
 - Production apps – email, sales, accounting, marketing/design, LOB apps, payroll, VoIP
- **Resilience is the new DR**
 - High availability - next generation for infrastructure
 - High available IT infrastructure changing DR planning
 - Apps still run from another location uninterrupted, i.e., email

In the Cloud...

- **Safety of Cloud Infrastructure**
 - 33+% think cloud infrastructure environments, i.e., IaaS are as secure as on-premise data centers
 - 34-52% have sufficient policies and procedures for cloud infrastructure.
- **Responsibility for defining security requirements ...**
 - 21% compliance officers
 - 22% business unit leaders
- **Lacking technologies**
 - 35% have adequate technologies to secure their IaaS environments
- **Auditing**
 - 59% of internal audit reviews don't include feedback on security in the cloud infrastructure environment

Cloud Defenses

- **Defenses organizations Have:**
 - 88% - firewalls to protect sensitive or confidential information
 - 85% - antivirus/antimalware software in place
 - 50%- identity and access management
 - 31% - major cloud providers use encryption to protect data from insider threats.
 - **If data is encrypted**, 69% place non-regulated customer data in the cloud
 - Email address lists, purchase history, shipping information.
 - **If data is not encrypted**, 52% still place this data in the cloud.

Encryption concerns

- View by end users: "over-kill", not welcomed
- Expensive and intrusive: Encrypting all production data without looking at the value
- Causes degradation in performance
- Data loss if encryption keys are lost or employees refuse to provide passwords
- Another password prompt for information access
- Management of encryption systems - certificates, keys, passwords, additional storage requirements
- IS/IT personnel must work closely
- Finding the right balance among locking data down, discomfort, and acceptable risk.

DIY

- **Web exploit toolkits, purchased and traded online, let hackers access enterprise IT systems to steal mission-critical data.**
 - 80%+ attacks successfully infected systems.
- **Blackhole: Pre-packaged Attacks**
 - Vulnerabilities
 - Exploit delivery
 - compromise through SQL, injection, XSS, etc.
 - Spam campaigns – send malicious email
 - Anti-detection
 - Compromise hosts
- **Malicious attacks skyrockets as hackers explore new targets**
 - Increased use of toolkits

DIY

- **Reconnaissance**

- Use poor coding practices to detect web server info
- Social engineering

- **Obfuscation**

- The deliberate act of making code difficult to understand
- Used to evade security devices
 - JavaScript
 - Exploit (driven by exploits in the wild)
 - PDFs

APPROACHES

A New Way of Thinking

- **Current State**

- Old paradigm - target threats, block the threat
- Common approach - stacks of AV layers searching for inbound attacks
- No silver bullet or single solution
- Threats evolve yet remain cyclical
 - High tech, low tech, no tech
- Threat-centric
- Core configuration and vulnerability exposure of the endpoint overlooked or low priority.

Current to Desired State...

Traditional

- **Blacklisting as the core**
 - Zero Day
 - 3rd Party App Risks
 - Malware-as-a-Service
 - Consumerization of IT

Layered, Defense-in-Depth

- **Guard data and endpoints**
- **Use a layered approach**
 - Lvl 1: Patch/Configuration Management
 - Lvl 2: Application Control
 - Lvl 3: Device Control
 - Lvl 4: AV/AntiMalware, Firewalls, etc.
- **Forensics analysis**
- **Digital rights management**
- **Security policy management**
- **Protect intellectual property**
- **Enforcement policies**
- **Training/employee awareness**

A New Way of Thinking

- **Layer 1: Patch and configuration management**
 - Can eliminate much of the attackable “surface area” of your endpoints (OS, 3rd Party vulnerabilities)
- **Layer 2: Application whitelisting**
 - Prevents unknown/unwanted software and malware executing on endpoints and servers.
- **Layer 3: Data encryption**
 - Protects data that traverses/resides on your servers, networks and endpoints.
- **Layer 4: Device control (DMZ, IDS/IPS, Firewalls, Log Mgmt., Lifecycle development), AV, Training, DLP, Policies, etc.**
 - Enables central management
 - Enforce security policies
 - Prevent data loss and theft
 - Thwart malware intrusion.

Trusting apps - Risk-based

- Automate monitoring
- Remember many internet apps are not trustworthy
- Many legitimate apps for PCs, fewer for mobile
- Android apps subject to modification in the open
 - **Buyer Beware:** downloads from app store may not be what you think
 - **Discipline Required:** Mobile apps on a corporate network a vector for cyber attacks
- **Connect all business and organizational processes to security requirements**

Summary

- **Create a formal BYOD policy (compliance)**
- **Audit wireless network and identity services**
- **Create a DR/BCP Plan with resiliency in mind**
- **Use a layered, defense-in-depth approach**
- **Conduct a risk assessment of your environment**
- **Manage changes to your environment**

Thank you!

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Resources:

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